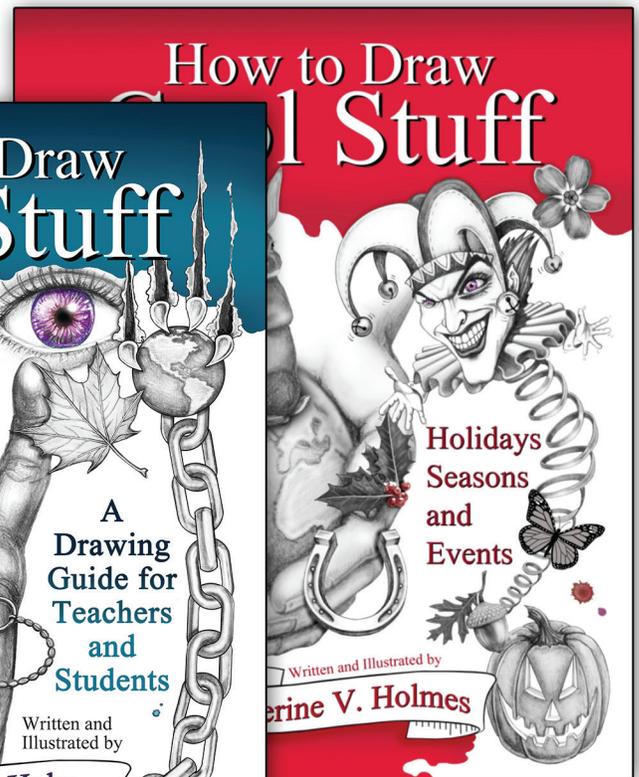
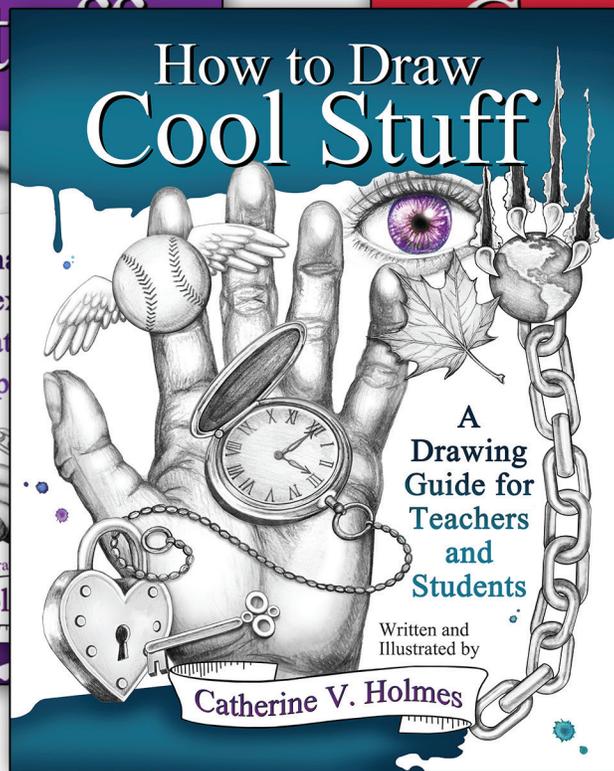
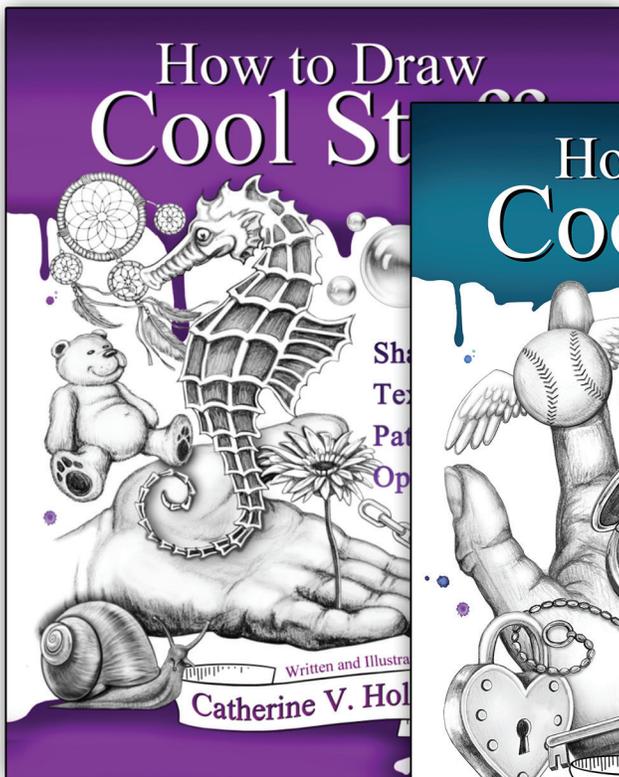


HOW TO DRAW *Cool* STUFF



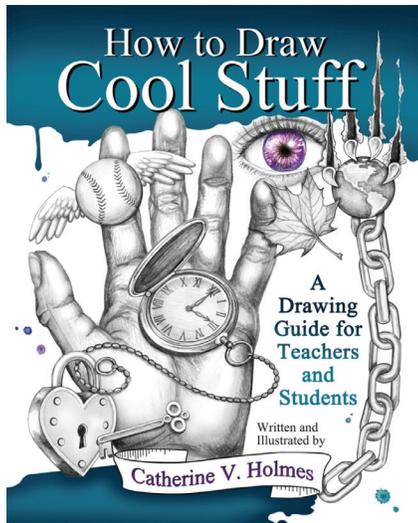
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HOW TO DRAW Cool STUFF



HOW TO DRAW COOL STUFF
A Drawing Guide for Teachers and Students
Catherine V Holmes

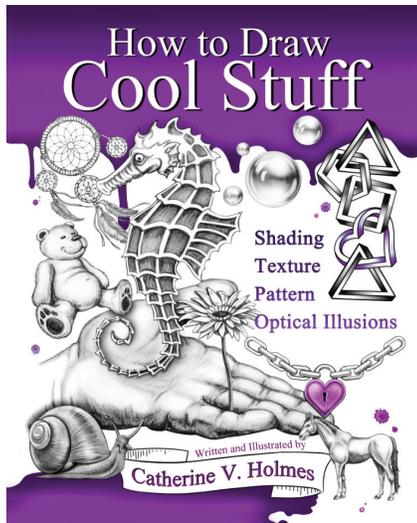
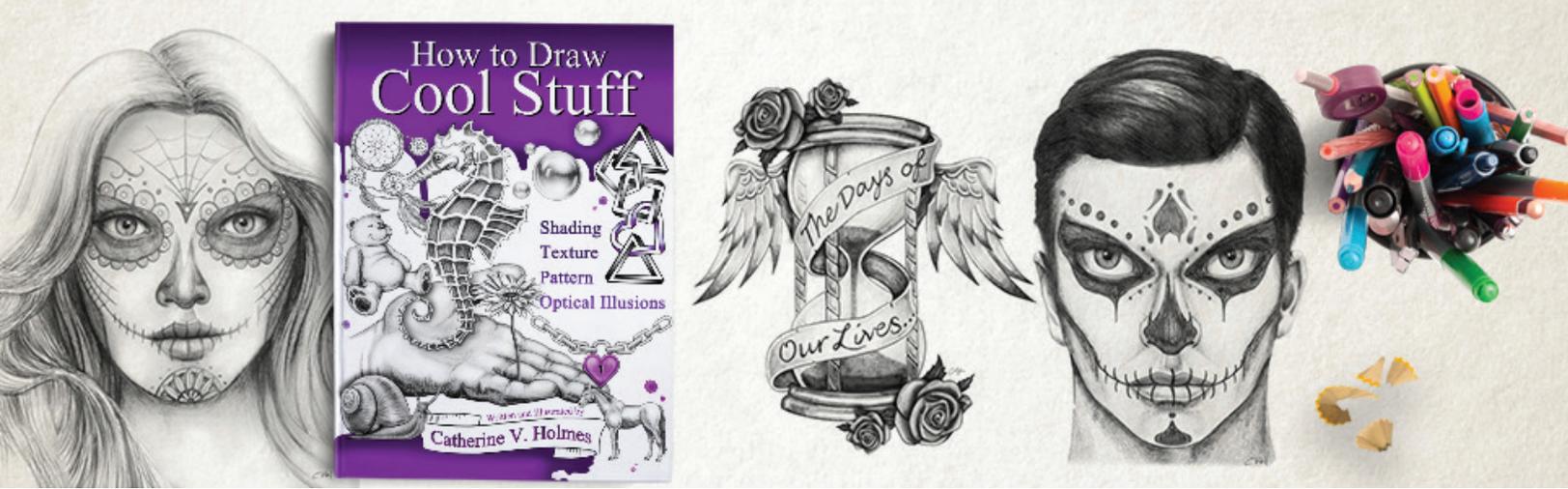
Library Tales Publishing
978-0615991429
Pub Date: 03/17/2014
\$21.99 USD
Paperback, 253 Pages, 8X10
Carton Qty: 15
Illustration and Graphic Design / Drawing (Books)
In the series: #1

S U M M A R Y

How to Draw Cool Stuff shows simple step-by-step illustrations that make it easy for anyone to draw cool stuff with precision and confidence. These pages will guide you through the basic principles of illustration by concentrating on easy-to-learn shapes that build into complex drawings. With the step-by-step guidelines provided, anything can become easy to draw.

This book contains a series of fun, hands-on exercises that will help you see line, shape, space and other elements in everyday objects and turn them into detailed works of art in just a few simple steps. The exercises in this book will help train your brain so you can visualize ordinary objects in a different manner, allowing you to see through the eyes of an artist. From photorealistic faces to holiday themes and tattoo drawings, *How to Draw Cool Stuff* makes drawing easier than you would think and more fun than you ever imagined! Now is the time to learn how to draw the subjects and scenes you've always dreamt of drawing. *How to Draw Cool Stuff* is suitable for artists of any age benefiting everyone from teachers and students to self-learners and hobbyists.

How to Draw Cool Stuff will help you realize your artistic potential and expose you to the pure joy of drawing!



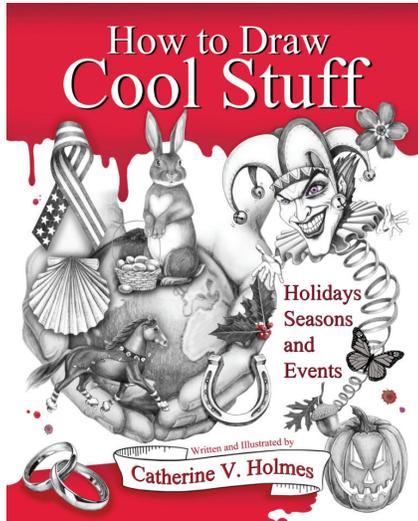
HOW TO DRAW COOL STUFF
Shading, Textures and Optical Illusions
Catherine V Holmes

Library Tales Publishing
978-0692382516
Pub Date: 03/07/2015
\$25.99 USD
Paperback, 239 Pages, 8X10
Carton Qty: 18
Illustration and Graphic Design / Drawing (Books)
In the series: #2

S U M M A R Y

How to Draw Cool Stuff: Basics, Shading, Texture, Pattern and Optical Illusions is the second book in the *How to Draw Cool Stuff* series. Inside you will find simple illustrations that cover the necessities of drawing cool stuff. Specific exercises are provided that offer step-by-step guidelines for drawing a variety of subjects. Each lesson starts with an easy-to-draw shape that will become the basic structure of the drawing. From there, each step adds elements to that structure, allowing the artist to build on their creation and make a more detailed image. Starting with the basic forms, the artist is provided a guide to help see objects in terms of simplified shapes. Instructions for shading to add depth, contrast, character and movement to a drawing are then covered.

The varieties of texture and pattern that can be included in an artwork offer another layer of interest and depth to a design. These elements are necessary to indicate the way something looks like it feels in a work (texture) or creating the repetition of shapes, lines or colors (patterns). Illustrated optical illusions involve images that are sensed and perceived to be different from what they really are, showing examples of how the mind and the eyes can play tricks on each other. All you need is a piece of paper, a pencil and an eraser and you are ready to draw cool stuff. Once the drawing is complete, it can be colored, shaded or designed in any way you like to make it original. Following these exercises is a great way to practice your craft and begin seeing things in terms of simple shapes within a complex object.



HOW TO DRAW COOL STUFF

Holidays, Seasons and Events

Catherine V Holmes

Library Tales Publishing

978-0692661987

Pub Date: 05/06/2016

\$28.99 USD

Paperback, 425 Pages, 8X10

Carton Qty: 9

Illustration and Graphic Design / Drawing (Books)

In the series: #3

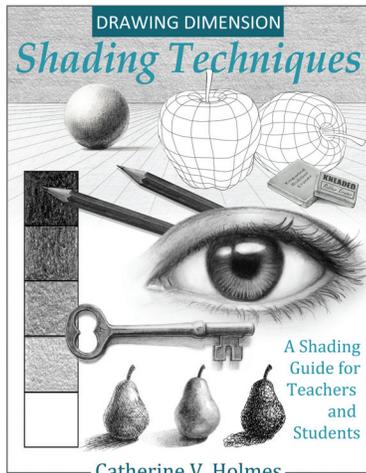
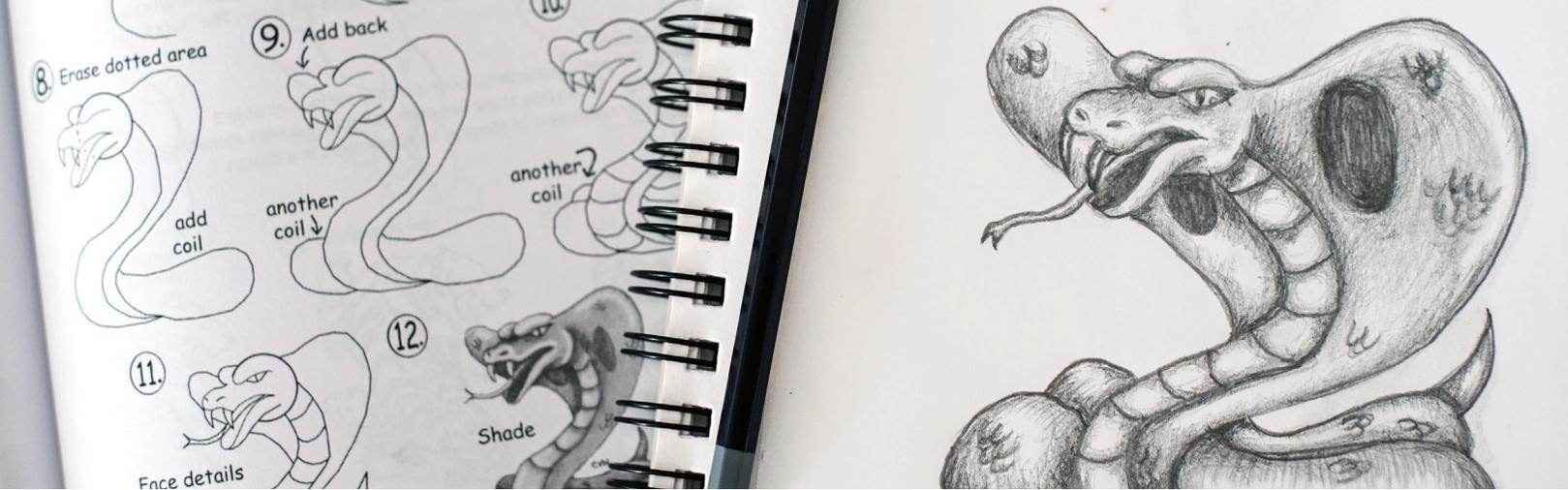
S U M M A R Y

How to Draw Cool Stuff: Holidays, Seasons and Events is a step-by-step drawing guide that illustrates popular celebrations, holidays and events for your drawing pleasure.

From the Chinese New Year to April Fools' Day, Father's Day to Halloween, Christmas and New Year's Eve - this book covers over 100 fun days, holidays, seasons and events, and offers simple lessons that will teach you how to draw like a pro and get you in the spirit of whichever season it may be!

The third book in the *How To Draw Cool Stuff* series, this exciting new title will teach you how to create simple illustrations using basic shapes and a drawing technique that simplifies the process of drawing, all while helping you construct height, width and depth in your work. It will guide you through the creative thought process and provide plenty of ideas to get you started.

The lessons in this book will also teach you how to think like an artist and remind you that you are only limited by your imagination!



DRAWING DIMENSION

A Shading Guide for Teachers and Students

Catherine V Holmes

Library Tales Publishing

978-0692919842

Pub Date: 08/24/2017

\$18.99 USD

Paperback, 208 Pages, 8X10

Carton Qty: 19

Illustration and Graphic Design / Drawing (Books)

In the series: #4

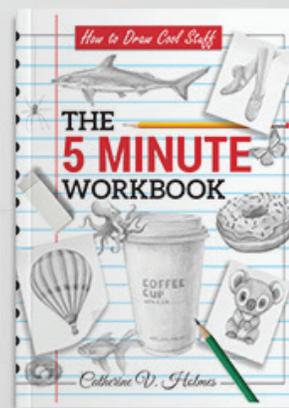
S U M M A R Y

Shading is one of the easiest ways of adding depth, contrast, character, and movement to your drawings. By controlling pencil pressure and stroke, understanding light and having knowledge of blending techniques, an artist can enhance their work and offer the “wow” factor needed to produce realistic artworks. *Drawing Dimension - A Shading Guide for Teachers and Students* offers a series of shading tutorials that are easy to understand and simple to follow. It goes beyond the standard “step by step” instruction to offer readers an in-depth look at a variety of shading techniques and their applications. Inside this book is a series of lessons designed to teach you how to add dimension to your own drawings, how to analyze real life objects and shade, create highlights, blend tones, and produce realistic drawings with ease. We will explore hatching, cross hatching, and stippling techniques and learn how to use contrast to set a mood and create a focal point. At last - we’ll put all of these skills to the test and work together to produce a beautiful piece of art.

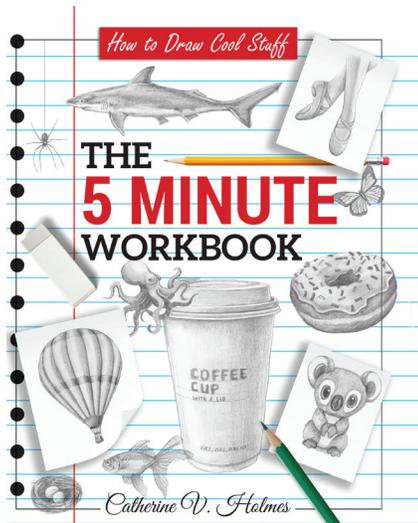
Drawing Dimension - A Shading Guide for Teachers and Students includes many resources to help you along the way through examples, tips on what you should aim for, and pitfalls to avoid. Each lesson is tailored to help you refine your shading techniques so you can add more depth and realism to your work. The book is perfectly suitable for beginners and moderates of all ages, students and teachers, professionals and novices; anyone can learn how to shade like a pro!

How to Draw Cool Stuff

THE 5 MINUTE WORKBOOK



Catherine V. Holmes



HOW TO DRAW COOL STUFF

The 5 Minute Workbook

Catherine V Holmes

Library Tales Publishing

978-1732888845

Pub Date: 07/22/2020

\$18.99 USD

Paperback, 143 Pages, 8X10

Carton Qty: 27

Illustration and Graphic Design / Drawing (Books)

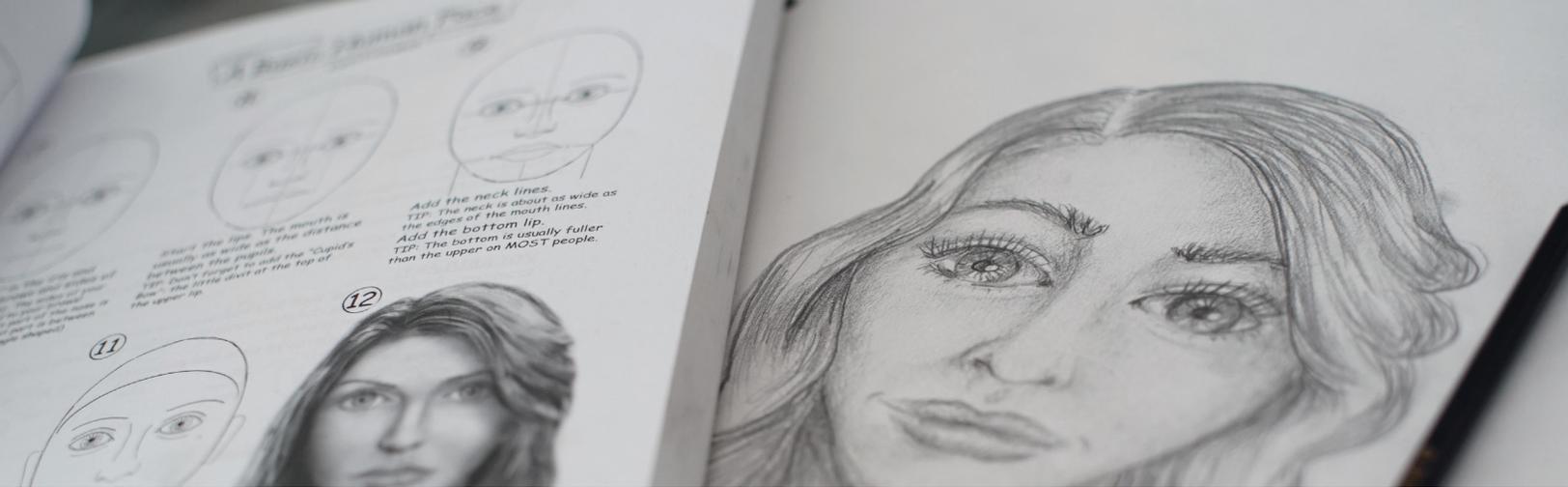
In the series: #5

S U M M A R Y

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